BCPR301

What is good about this course

I think design patterns have been the best thing to have learnt about during my study for my degree

During the project, I did refactoring to my android app once, abstracted a new class and pull up several methods into it, which improved code reusability and made the code easy to maintain and extend in the future.

Design patterns are extremely useful for advanced programming. it can improve programming skill dramatically.

It was definitely worthwhile to have studied design patterns, refactoring, bad code smells, and the Zen of Python. All of these topics are extremely relevant to my current project.

BCPR 301 assignment 1 (Pulp Alley): Working in a group was a good experience: as a group we had to do a wide range of programming activities (for example, serialisation, unit testing). It was a shame that we had to do so much work for only 10%. The unit testing was relevant to my project

I think it was good to have done the Kivy assignment, even though it was just a small assignment. In this assignment it was good that we had to identify in the code examples of bad smells, design patterns, and the Zen of Python principles.

Recommendations

Improvements: I found the project involving legacy code interesting. It involved re-engineering a Cobol program. However, it may be more useful for students to do an assignment which more specifically involves using design patterns and / or refactoring techniques.